



Mission

Excellence in the assessment, treatment, and prevention of child abuse, neglect, trauma, and grief in order to promote health and hope in children, youth, families and communities.

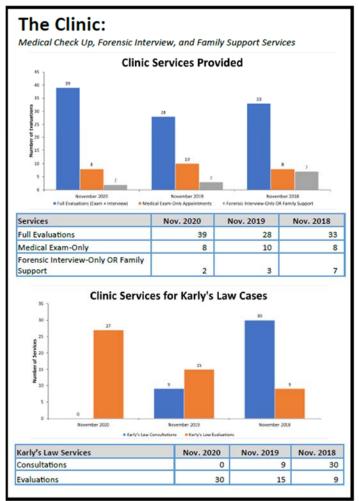
Vision

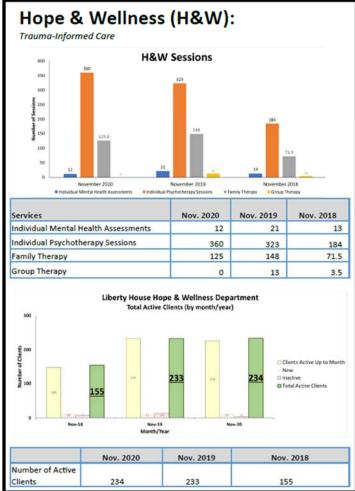
We envision & facilitate community partners working together effectively to support children, youth and families facing concerns of child abuse and neglect in order to reduce trauma and improve outcomes.

Liberty House is the child advocacy center serving Marion and Polk counties. With compassion and expertise, medical providers conduct complete medical evaluations for children in a setting that is welcoming and comfortable. Core services include a forensic interview, medical check-up, and family support. Follow-up trauma-informed counseling for children and families is available through our Hope & Wellness Services. Prevention trainings are also provided throughout Marion and Polk counties. Liberty House served over 1,100 children last year; 13% of the 8,000 children served annually throughout Oregon.

The need for Liberty House's services is expanding rapidly. Currently in Oregon, 34 children per day are victims of abuse. In spite of (and because of) the pandemic, our referrals are higher than ever. Current state funding covers only 17% of what it costs to fund Liberty House. We are committed to providing resources in underserved areas and reaching disenfranchised children. **We respectfully request your support for HB 2826.**

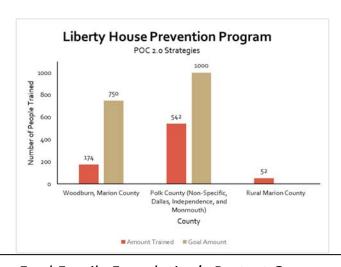








Since July 2018, Liberty House, in partnership with Salem-Keizer School District and Oregon Department of Human Services, provided 5083 people with the Darkness to Light: Stewards of Children training.



The Ford Family Foundation's Protect Our Children 2.0 Grant

provided funding for Darkness to Light: Stewards of Children training in Marion and Polk Counties using Woodburn, Dallas, Independence, and Monmouth as strategy areas. Liberty House has trained 768 people in Rural Marion and Polk counties as of December 9, 2020.