

## **Open Government Impact Statement**

81st Oregon Legislative Assembly 2021 Regular Session

## Measure: HB 2264 - A

Only impacts on Original or Engrossed Versions are Considered Official

Prepared by: Cameron D. Miles Date: 4/2/2021

## SUMMARY

Allows Indian tribe or airline that holds full on-premises sales license to negotiate with Oregon Liquor Control Commission purchase price of distilled liquor for specified sales.

Changes definition of "malt beverage." Provides that motor vehicle operator's license issued by province or territory of Canada or other form of identification specified by commission is acceptable identification for purchase of alcoholic beverages.

Allows nonprofit organization to sell alcoholic beverages for up to 45 calendar days per year without license issued by commission. Allows holder of full on-premises sales license to sell, deliver and ship to consumers specified alcoholic beverages for off-premises consumption. Allows holder of limited on-premises sales license to deliver and ship to consumers specific alcoholic beverages for off-premises consumption. Allows holder of off-premises sales license to sell specified alcoholic beverages for off-premises to sell specified alcoholic beverages for off-premises consumption. Allows holder of temporary sales license to ship specified alcoholic beverages to consumer.

Repeals license application fee. Extends period during which specified equipment may be leased or furnished to 14 days and allows for extension of 14-day period as necessary for setup or removal of equipment. Allows advertising by liquor store to be visible from outside store. Specifies that retail sales or distillery outlet agent's deposit with commission is of check and cash receipts.

Specifies wine containing more than 16 percent alcohol by volume is taxed at 10 cents per gallon. Requires manufacturer, purchaser and distributor of alcohol to retain records for three years.

Declares emergency, effective on passage.

## NOTICE OF <u>NO OPEN GOVERNMENT IMPACT</u>