School District	# Schools Involved	# Teachers Implementing	# PAX Partners/ Coordinators
Hillsboro	25/25	331 (40 more in August)	39
Tigard-Tualatin	10/10	53 (80 more in August)	4
Sherwood	2/4	28	3
Forest Grove	7/7	80 (80 more in August)	11
Beaverton	7/33	39	2
Banks	1/1	1	0
Gaston	1/1	2	0
TOTAL	51/81 schools	734 teachers	59 PAX Partners

### **PAX Good Behavior Game in Washington County**

# How PAX GBG has been funded in Washington County

•	Year 1 (2014-2015)	Youth Development Council (YDC) Grant	\$100,00
•	Years 2 & 3 (2015-2017)	Mental Health Prevention (Medicaid) Funds	\$140,000
		KPI for teacher training, classroom materials	\$75,000
٠	Years 4 & 5 (2017-2019)	Request for funding from YDC submitted	\$200,000
		Request for funding from CareOregon planned	\$100,000

# **Return on Investment**

The Washington State Institute for Public Policy estimates the benefit to cost ratio of GBG is \$65.47. Based on Washington County's operating model, return on investment in Washington County is estimated to be an **\$83 return for every \$1 spent**. If every teacher that has been trained is implementing PAX, the cost in Washington County is estimated at **\$13 per student**.

# Predicted Benefits of PAX in Hillsboro School District

Based on 3 years of building and implementing PAX GBG in grades K-6 (Year 1=100 teachers; Year 2=200 teachers; Year 3=331 teachers/average classroom size of 27):

## Social/Emotional Impact

- 166 Fewer young people will commit a serious violent crime
- 1638 Fewer young people will develop a serious drug addiction
- 1121 Fewer young people will become regular smokers
- 603 Fewer young people will develop serious alcohol addictions
- 826 Fewer young women will contemplate dying by suicide
- 1121 Fewer young men will attempt to die by suicide

#### Academic Impact

- 1466 Fewer youth will need special education or related services
- 948 More boys will graduate from high school
- 1512 More girls will graduate from high school
- 1138 More boys will enter college
- 1182 More girls will enter college