STAFF MEASURE SUMMARY
House Committee On Human Services and Housing

Fiscal:	Fiscal impact issued
Revenue:	No Revenue Impact
Action Date:	04/20/15
Action:	Do Pass With Amendments, Be Printed Engrossed And Be Referred To Ways And Means By Prior Reference.
Meeting Dates:	04/17, 04/20
Vote:	
	Yeas**:** 9 **-** Buehler, Evans, Gallegos, Hayden, Keny-Guyer, Parrish, Piluso, Stark, Taylor
Prepared By:	Robyn Johnson, Committee Administrator

WHAT THE MEASURE DOES:
Establishes Gaming Council staffed by Oregon Health Authority. Outlines membership and duties. Requires report on costs and benefits of gaming activities by March 1, 2016 and subsequently every four years. Declares emergency, effective on passage.

ISSUES DISCUSSED:

- Problem gambling
- Revenue from Oregon Lottery

EFFECT OF COMMITTEE AMENDMENT:
Replaces original measure.

BACKGROUND:
In statute, the Oregon State Lottery is mandated to balance its obligation to maximize net revenues with its obligation to serve the public good. Games of chance that operate as lottery games are a popular form of entertainment. According to Oregon State Lottery polling, "Two-thirds of all adults gambled in some form during the previous year." It is widely acknowledged that for some individuals, gambling can be problematic and potentially an addiction. Lotteries are a means of raising revenue for state programs. In 2013-2015 the Lottery revenue was allocated as follows: Public Education 57%, Economic Development/Job Creation 27%, State Parks & Natural Resources 15%, and Problem Gambling Treatment 1%. Oregon State Lottery revenue, which is defined as administrative dollars, cannot be used to fund treatment of gambling addiction, pursuant to a 1994 Supreme Court ruling. Those funds can however be used to conduct research on the extent of gaming use, problem gambling and its treatment, and advertising.

HB 2201-A establishes a Gaming Council to submit cost-benefit reports to the legislature on a regular basis.